Frame rate: 15fps

Order of frames in 1 loop:

Frame name (hold for number of frames)

Idle 1 (3)

Idle 2 (2)

Idle 1 (3)

Idle 3

Idle 4

Idle 5 (8)

Idle 6

Idle 7

Idle 1 (8)

Idle 3

Idle 4

Idle 5 (8)

Idle 6

Idle 7